Progression of skills in art and design for EYFS, KS1 and KS2

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	Suggested artists
Drawing (pencil, charcoal, inks, chalk, pastels, ICT software)	- Begin to use a variety of drawing tools  - Use drawings to tell a story Investigate different lines  - Explore different textures Encourage accurate drawings of people	- Extend the variety of drawings tools - Explore different textures - Observe and draw landscapes - Observe patterns - observe anatomy (faces, limbs)	- experiment with tools and surfaces - discuss use of shadows, use of light and dark - Sketch to make quick records -drawing in preparation for painting	- Experiment with the potential of various pencils - close observation - Draw both the positive and negative shapes - initial sketches as a preparation for painting - accurate drawings of people - particularly faces	- Identify and draw the effect of light - scale and proportion - accurate drawings of whole people including proportion and placement - Work on a variety of scales	- effect of light on objects and people from different directions - interpret the texture of a surface - produce increasingly accurate drawings of people - concept of 1 point perspective	- effect of light on objects and people from different directions - interpret the texture of a surface - produce increasingly accurate drawings of people - concept of 2 point perspective	Leonardo Da Vinci, Vincent Van Gogh, Poonac, Paul Nash, Paul Klee
Colour (painting, ink, dye, textiles, pencils, crayon, pastels)	- Experimenting with and using primary colours  - Naming  - mixing (not formal)  - Learn the names of different tools that bring colour  - Use a range of tools to make coloured marks on paper	- name all the colours  - mixing of colours  - Find collections of colour - applying colour with a range of tools	- Begin to describe colours by objects  - Make as many tones of one colour as possible (using white)  - Darken colours without using black  - using colour on a large scale	- colour mixing - Make colour wheels - Introduce different types of brushes - techniques- apply colour using dotting, scratching, splashing	colour mixing and matching; tint, tone, shade observe colours suitable equipment for the task colour to reflect mood	- hue, tint, tone, shades and mood  - explore the use of texture in colour  - colour for purposes	<ul> <li>hue, tint, tone,</li> <li>shades and mood</li> <li>explore the use of</li> <li>texture in colour</li> <li>colour for purposes</li> <li>colour to express</li> <li>feelings</li> </ul>	Pollock, Monet, Chagall, Ben Moseley, Van Gogh,
Texture (textiles, clay, sand, plaster, stone)	- Handling, manipulating and enjoying using materials - Sensory experience - Simple collages - simple weaving	<ul> <li>weaving</li> <li>collage</li> <li>Sort according to</li> <li>specific qualities</li> <li>how textiles create</li> <li>things</li> </ul>	- overlapping and overlaying to create effects  - Use large eyed needles  - running stitches  - Simple appliqué work - Start to explore other simple stitches  - collage	<ul> <li>Use smaller eyed</li> <li>needles and finer</li> <li>threads</li> <li>weaving</li> <li>Tie dying, batik</li> </ul>	<ul> <li>Use a wider variety         of stitches         <ul> <li>observation and</li> <li>design of textural art</li> <li>experimenting with</li> <li>creating mood, feeling,</li> <li>movement-</li> </ul> </li> <li>compare different</li> <li>fabrics</li> </ul>	<ul> <li>use stories, music,</li> <li>poems as stimuli</li> <li>Select and use</li> <li>materials – embellish</li> <li>work</li> <li>fabric making</li> <li>artists using textiles</li> </ul>	<ul> <li>Develops experience         in embellishing</li> <li>Applies knowledge of         different techniques         to         express feelings</li> <li>Work collaboratively         on a larger scale</li> </ul>	Linda Caverley, Molly Williams, William Morris, Gustav Klimt
Form (3D work, clay, dough, boxes, wire, paper sculpture, mod roc)	- Handling, feeling, enjoying and manipulating materials - Constructing - Building and destroying - Shape and model	- Construct - Use materials to make known objects for a purpose - Carve - Pinch and roll coils and slabs using a modelling media Make simple joins	- Awareness of natural and man-made forms - Expression of personal experiences and ideas - to shape and form from direct observation (malleable and rigid materials) - decorative techniques - Replicate patterns and textures in a 3-D form - work and that of other sculptors	- Shape, form, model and construct ( malleable and rigid materials) - Plan and develop - understanding of different adhesives and methods of construction - aesthetics	<ul> <li>Plan and develop</li> <li>Experience surface         patterns / textures</li> <li>Discuss own work and         work of other         sculptors</li> <li>analyse and interpret         natural and         manmade         forms of construction</li> </ul>	<ul> <li>plan and develop ideas</li> <li>Shape, form, model and join</li> <li>observation or imagination</li> <li>properties of media</li> <li>Discuss and evaluate own work and that of other sculptors</li> </ul>	<ul> <li>plan and develop ideas</li> <li>Shape, form, model</li> <li>and join</li> <li>observation or imagination</li> <li>properties of media</li> <li>Discuss and evaluate own work and that of other sculptors</li> </ul>	Henry Moore, Barbara Hepworth, Andy Goldsworthy,
Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	- Rubbings - Print with variety of objects - Print with block colours	<ul> <li>Create patterns</li> <li>Develop impressed images</li> <li>Relief printing</li> </ul>	<ul> <li>Print with a growing range of objects</li> <li>Identify the different forms printing takes</li> </ul>	- relief and impressed printing - recording textures/patterns - monoprinting - colour mixing through overlapping colour	- Use sketchbook for recording textures/patterns - Interpret environmental and man made patterns - modify and adapt print	- combining prints - design prints - make connections - discuss and evaluate own work and that of others	- Builds up drawings and images of whole or parts of items using various techniques - Screen printing - Explore printing techniques used by	Picasso, Dan Mather, Andy Warhol, Miro

				prints			various artists	
Pattern ( paint, pencil, textiles, clay, printing)	<ul> <li>repeating patterns</li> <li>irregular painting patterns</li> <li>Simple symmetry</li> </ul>	<ul> <li>Awareness and discussion of patterns</li> <li>repeating patterns</li> <li>symmetry</li> </ul>	- Experiment by arranging, folding, repeating, overlapping, regular and irregular patterning - natural and manmade patterns - Discuss regular and irregular	<ul> <li>pattern in the environment</li> <li>design</li> <li>make patterns on a range of surfaces</li> <li>symmetry</li> </ul>	<ul> <li>Explore         environmental and         manmade patterns         <ul> <li>tessellation</li> </ul> </li> </ul>	- Create own abstract pattern to reflect personal experiences and expression - create pattern for Purposes -tessellation	- Create own abstract pattern to reflect personal experiences and expression - create pattern for Purposes -More complex tessellation -	Joan Miro, Bridget Riley, Escher, Paul Klee,